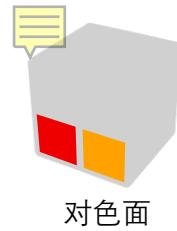
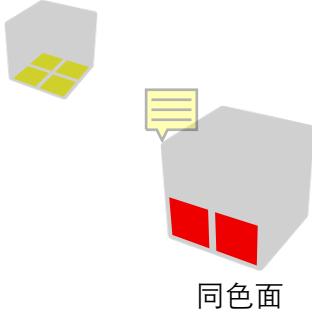
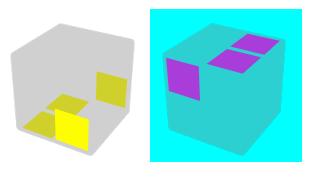
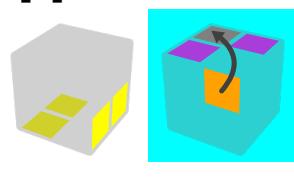
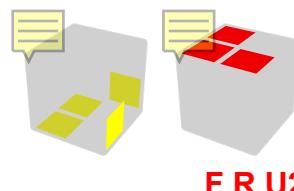
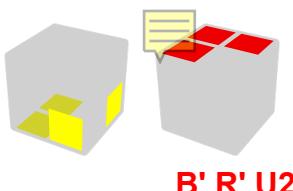
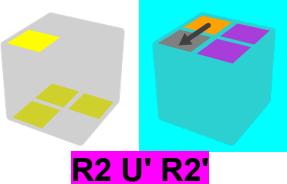
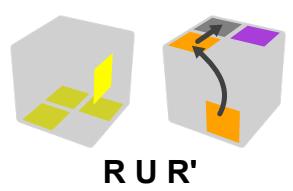
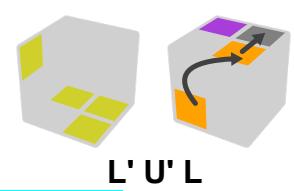
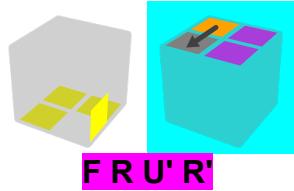
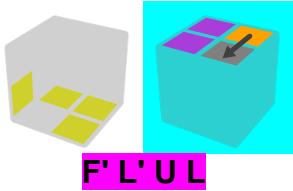


二阶 FF 公式 (底面), 全预判



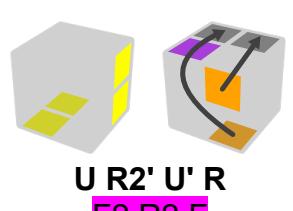
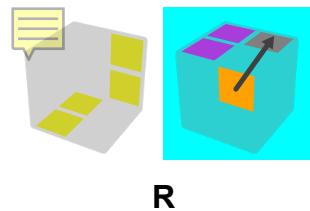
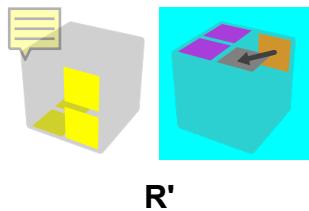
本文包括所有棒情况 [34], 部分棋盘情况 [15], 其他实用情况 [8]. 将仅差一个 AUF 的情况视为同一个情况. 预判底层只需确定底层任意 2 个侧面: 有 2 个同色面 => CLL; 有邻色面, 或 1 个同色面且另 1 个非同色面 => EG1; 有 2 个对色面 => EG2. 左图为情况图, 右图为推荐公式的预判图. 预判顶层只需追踪任意 3 个含顶色的块. 箭头表示公式对块的作用. 颜色标记: 不动块或原地翻转块 (做完公式后紫色面朝上), 箭头起点块, 箭头终点块, 考察块, 就考察块而言与推荐公式等效的公式, 含有不少于 2 个的不动块的情况, 之前出现过的情况的另解情况, 破坏底层棒的公式. 直线箭头表示 1 步到达, 曲线箭头表示 2 步到达. 为简单起见, 对一些情况做了预 AUF. 先预判 OLL, 再预判 EG.

棒 末块 [5]

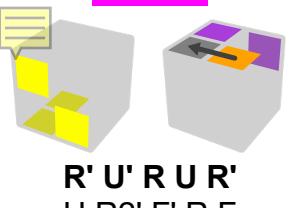
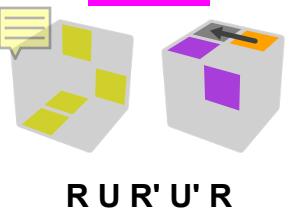
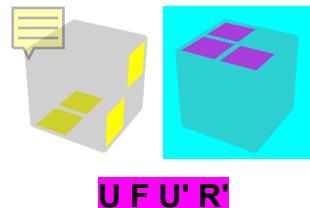
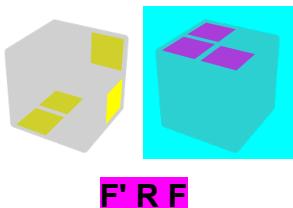


$y F R2 U' R2'$

1 个在 D, 1 个在 U [12]

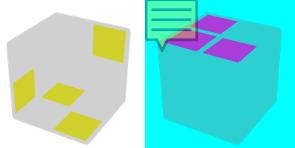


$F2 R2 F'$

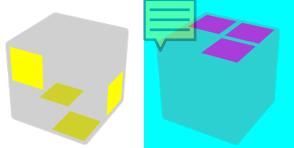


$U R2' F' R F$

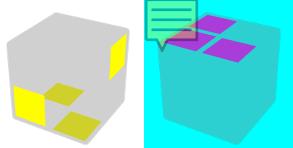
二阶底面，全预判 [57]



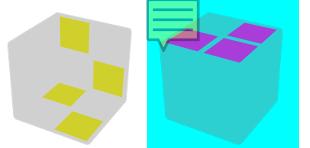
R D R'



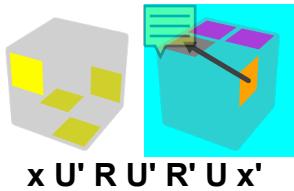
R F R'
U' R F U'



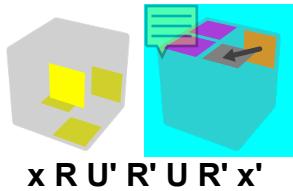
F' R' F



x R U R' F' R'

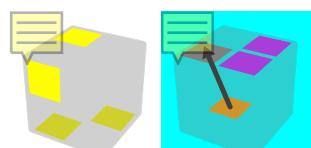


x U' R U' R' U' x'

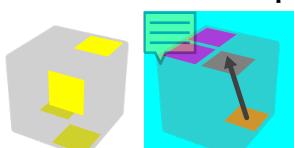


x R U' R' U R' x'

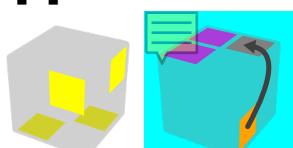
高级



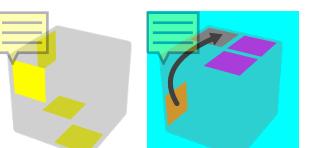
x U L U' L' x'



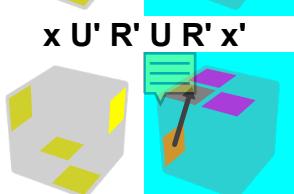
x U' R' U R' x'



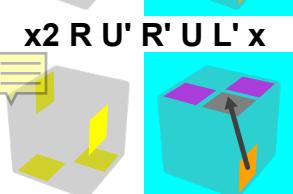
x2 R U' R' U L' x



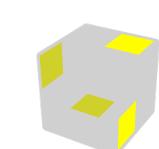
x2 L' U L U' R x



R2' F R2



L2 F' L2



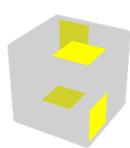
F R2



R' F' R'
F' U' R'



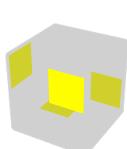
F U2 R



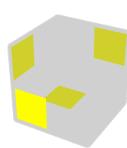
U' F' R2



U F' R2



F' U2 R

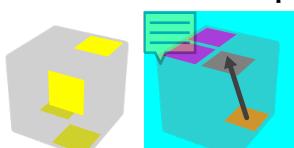
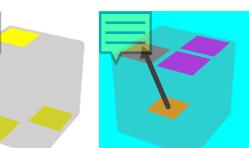


R2 F' R'

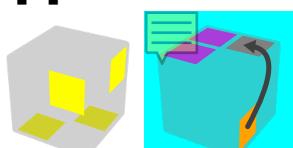


R F U2 R

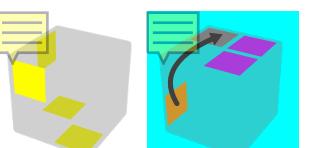
2 个在 U [6]



x U' R' U R' x'



x2 R U' R' U L' x



x2 L' U L U' R x

其他 [8]